

Lecture 1

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July 24, 2007

5 Steps for Program Development

- (1) State the problem clearly
- (2) Inputs/outputs
- (3) Design the algorithm
- (4) Write a program
- (5) Test the program

Problem

- Consider a partial derivative of a function $f : R \rightarrow R$ at point $x \in R$.
- Approximate it by $\frac{f(x+h)-f(x)}{h}$ for some given h . ("One-sided derivatives")
- h is called a "step-size".
- Cf. $\frac{f(x+h)-f(x-h)}{2h}$ is called "two-sided derivatives."
- Write a subroutine that implements this.

Inputs/outputs

- Inputs: function name, x , h
- Output: $\frac{f(x+h)-f(x)}{h}$

Algorithm

You need to evaluate a given function at a given point. You can use a built-in function `feval`.

Write a program: deriv.m

```
function fprime = deriv(fname, x, h)

% This subroutine calculates one-sided derivative
% of a given function at given point x, given a
% step-size h.
%
% fname : name of the function (character strings)
% x      : point of evaluation
% h      : step-size
%
% fprime : one-sided approximation of derivative

fprime = (feval(fname, x+h) - feval(fname, x))/h;
```

Test the program

Create a *test function*. One of the obvious choice is a linear function.

```
function y = test1(x)
```

```
y = x;
```

Test the program

Examine the following:

- `deriv('test1',1,10-5)`
- `deriv('test1',1,10-10)`
- `deriv('test1',1,10-20)`

Test the program

- What happens when $h = 10^{-20}$???
- To understand this, you need to know the computer arithmetics and roundoff errors.

Number representation in MATLAB

- 64 binary digits
- $s c_1 c_2 \dots c_{11} f_1 f_2 \dots f_{52}$
- $s, c_1, c_2, \dots, c_{11}, f_1, f_2, \dots, f_{52} \in \{0, 1\}$
- Each number in the computer has the following representation:
$$x = (-1)^s 2^{c-1023} (1 + f), \text{ where } c = \sum_{i=1}^{11} c_i 2^{11-i} \text{ and}$$
$$f = \sum_{i=1}^{52} f_i \left(\frac{1}{2}\right)^i$$
- c is called the characteristic/exponent
- f is called the mantissa

Roundoff errors

Imagine (hypothetically) numbers in the computer have the following representation:

$$x = \pm 0.d_1 d_2 d_3 \dots d_K \times 10^n, \text{ where } d_i \in \{0, 1, \dots, 9\} \text{ and } n \in \{-N, \dots, N\}.$$

Suppose you want to add h to x . If $x/h > 10^K$, h is too small to change the value of x in the computer when added.

Even when h is not that small relative to x , some digits are lost when added. Errors due to this type of loss of information is called the roundoff errors.

Back to numerical derivatives

- What is often done is to set the actual step-size to $h \max(1, |x|)$. Also, don't set h too small.
- Incorporate such an adjustment into your subroutine and test the program again.